



TECHNICAL & HOSPITALITY RIDER

ALL advertising and promotional billing MUST appear as follows

“1999 The Legacy of Prince”

Purchaser/ Promotor agrees to only use artwork, photos, and promotional materials provided by artist/ management.

Soundcheck/Miscellaneous:

- The sound, Stage and lightning systems must be fully operational prior to Band load-in time.
- Soundcheck shall be scheduled at least 2 to 3 hours prior to opening doors, unless noted or approved otherwise by artist/ management.
- No changes to the stage will be allowed after sound Check.
- Artist requires a minimum one-hour sound Check after completion of load-In and setup. Unless otherwise agreed upon with artist/ artist representation.

TECHNICAL RIDER

Note: If you have any problems, or if any of the items listed below will not be available, please contact us soon as possible at least one month prior to the event. If no contact is made, we'll assume that this rider will be fulfilled to specifications.

Sound System Requirements:

- Sound system must have even and quality coverage throughout the performance hall/ venue.
- Front of house console must have a minimum of 24 channels.
- Front of house console shall be mixed from front of house.

Frontline/ Stage:

- 220v (Clean power line)
- Monitors: (7) Monitors to be mixed by separate monitor engineer unless specified otherwise in advance.
- 2 Side fills will be needed (one for each side of the stage) unless specified otherwise by artist/ management prior to event.
- 4 Shure SM58 or equivalent wired microphones with boom stands for backing vocalist (See stage plot)
- 2 Shure SM58 or equivalent wireless microphones with straight stands for "Prince" and Linda Lee/BGV (See stage plot)
- **Drum mics:** See Stage Plot
 1. Kick drum (Shure Beta91 or equivalent)
 2. 2 Rack Toms (Shure Beta98 or equivalent)
 3. 2 Floor toms (Shure Beta98 or Equivalent)
 4. Snare drum (Shure SM57 or equivalent)
 5. High-hat (Shure SM81 or equivalent)
 6. Two overhead mics (Shure SM81 or equivalent)

SEE DRUM MICS/ INPUT CONT:

7. Two ¼ inch direct inputs for drum pad.
 8. Two ¼ inch direct inputs for computer/tracks. Left is for IEM system for drummer and lead vocals or entire band (IEM provided by artist if used). Right is front of house and monitor/side fill feed.
- **Guitars:** See Stage Plot
 - Two Shure SM57 or equivalent
 - **Bass Guitar:** See Stage Plot
 - One DI Box
 - **Keyboards:** See Stage Plot
 - Two keyboards with two ¼ inch inputs each

ALL BACKLINE WILL BE PROVIDED BY ARTIST UNLESS OTHERWISE DISCUSSED PRIOR TO THE EVENT.

STAGE:

The stage is to be a minimum of 24x20 or larger. Dance area must be clear of cables, stage boxes, or other obstructions/ trip hazards. Drum riser to be provided by venue(No less that 6x8)

(In the case that the green room/ dressing room is not stage side a quick-change area off the stage is required for costume changes)

LIGHTING:

Stage to have adequate lighting including purple lighting
(Wash lighting, LED Pars, movers, back lighting, side fills, etc.)

SEE SET LIST/ LIGHTING CALL SHEET

EFFECTS:

1 to 2 hazers and or fog machines. Vertical fog machines, CO2 Cannons, Confetti cannons or equivalent depending on room size. Video/ Visual art can be provided by the artist in the case that the venue has LED walls and or display televisions.

PARKING/ RUNNER VEHICLE/ FLIGHT and HOTEL ACCOMMODATION

Parking: Parking should be provided by Purchaser/ Promotor in a location close to the loading dock or stage load-in from load-in until completion of strike.

(Please note that if artist is not flown in that our parking requirements will include up to 5 midsize vehicles and or one conversion van and trailer, and or one 32-to-34-foot RV/ Motorcoach and trailer)

Flight and Hotel Accommodation: In the case that artist is flying in all flight and hotel accommodations for artist and staff are to be provided by purchaser no less than 30 days prior to the scheduled event as well as a runner vehicle to and from airport to the hotel and venue

(Unless otherwise agreed upon by artist/ management)

DRESSING/ GREEN ROOMS AND HOSPITALITY

In Addition to the Greenroom/Holding Room, where hot food and non-alcoholic beverages for 10 are to be served (Food and beverage options to be discussed and agreed upon no less than 30 days prior to scheduled event). At least 2 dressing rooms are required

(One for male staff and one for female staff)

No less than 20 general admission tickets are to be set aside to be used by artist for artist guest and or promotional use.

SECURITY

The stage, backstage, as well as dressing/holding rooms are to be off limits and secure from load-in until strike.

MERCHANDISE/ MEET & GREET

An area of the lobby or suitable location for Merchandise/ Meet & Greet should be made available from load-in until strike for the scheduled event.

(Merchandise/ Meet & Greet table shall be staffed by artist along with one security personnel to be provided by purchaser/ Promotor. Artist will retain %100 of sales of all artist merchandise. Purchaser/ Promotor may create merchandise with artwork, photos, or artist likeness to be approved by artist/ management no less than 30 days prior to scheduled event. Purchaser/ Promotor to pay artist %20 of Purchaser/ Promotor merchandise containing artist artwork, photos, or artist likeness sold no later than seven business days from the date of scheduled event, unless discussed/ agreed upon otherwise by Purchaser/ Promotor)

1999 The Legacy of Prince would like to thank each and every one of the technical staff and security, as well as the Purchaser/ Promotor in advance for all of the work you do and contributions to the show!